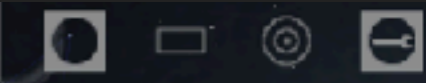


ASTC02 - LECTURE 2 - PROF. HANNO REIN

CCD/CMOS SENSORS

Acrux (α 1 Cru - α 2 Cru) - HIP 60718 A

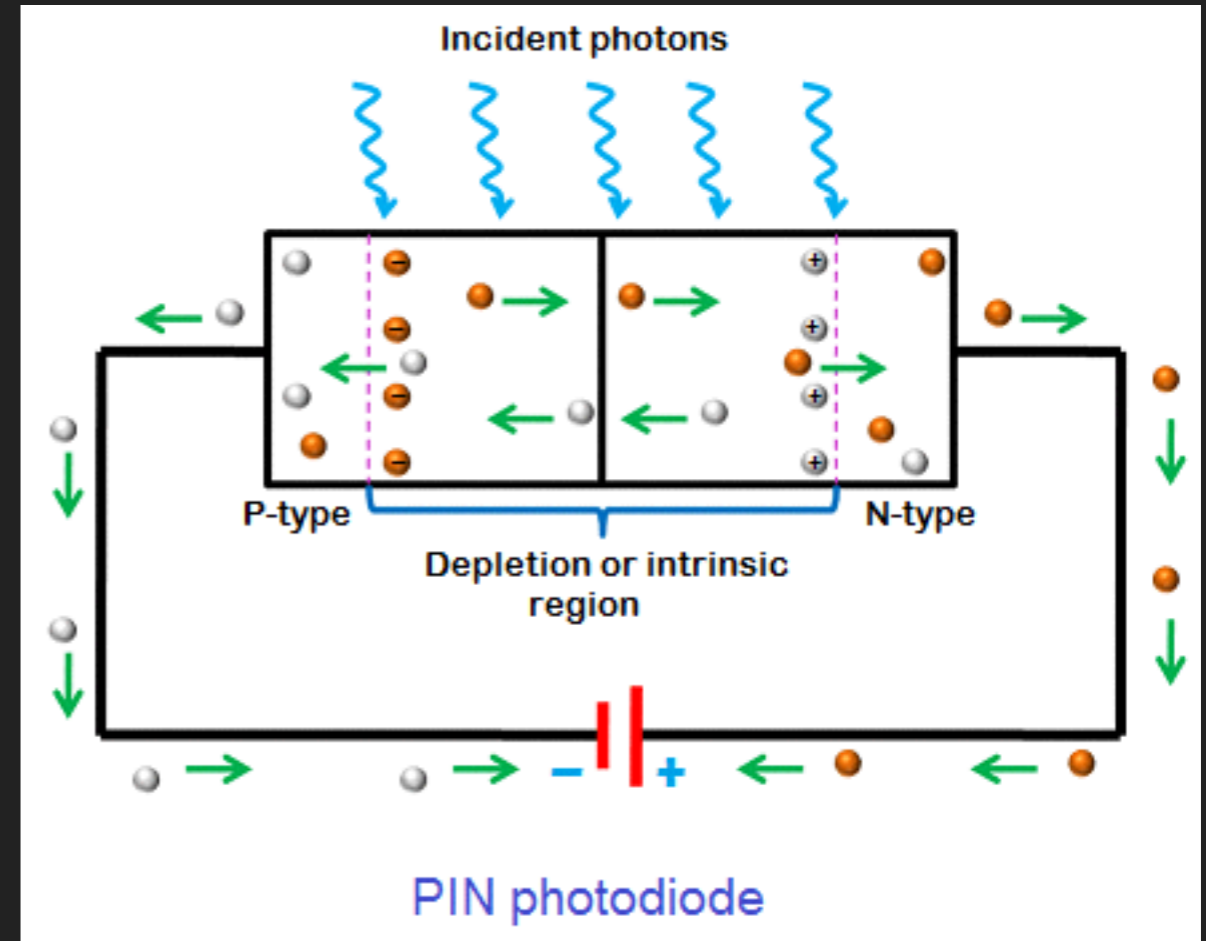
Type: double star
Magnitude: 1.25
Absolute Magnitude: -3.71
Color Index (B-V): -0.15
RA/Dec (J2000.0): 12h26m35.83s/-63°05'56.1"
RA/Dec (J2017.7): 12h27m35.82s/-63°11'47.9"
Hour angle/DE: 11h11m46.13s/-63°11'47.9"
Az/Alt: +185°27'11.6"/+7°35'57.8"
Ecliptic longitude/latitude (J2000.0): +221°52'10.4"/-52°52'43.7"
Ecliptic longitude/latitude (J2017.7): +222°08'53.0"/-52°52'49.2"
Galactic longitude/latitude: -59°52'24.9"/-0°21'45.2"
Distance: 320.70 ly
Spectral Type: B0.5IV
Parallax: 0.01017"



S

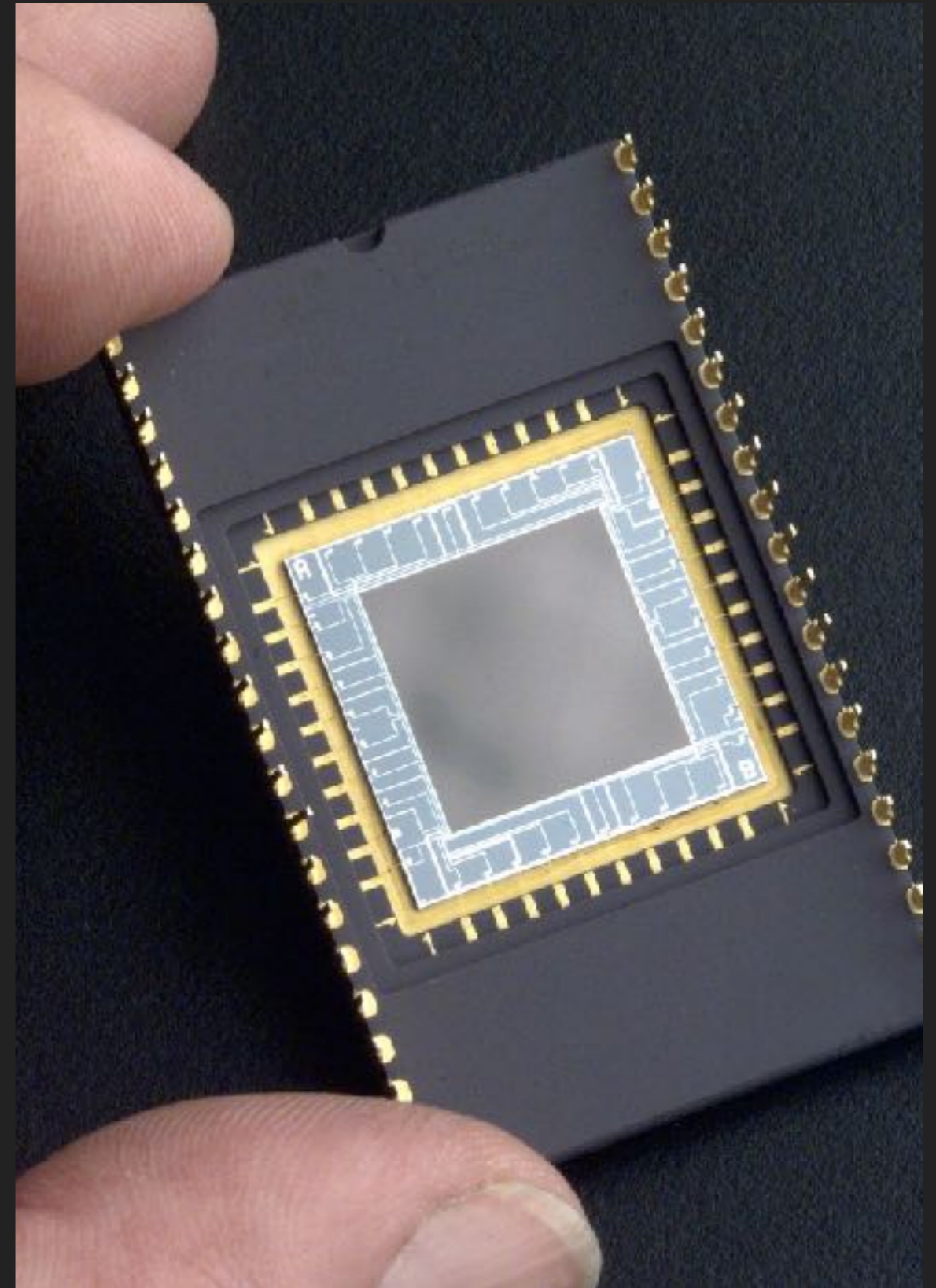
PHOTODIODE

- ▶ Light strikes photo diode
- ▶ Photoelectric effect creates free electrons
- ▶ Discrete areas on the chip are biased and will attract electrons/holes (otherwise they would recombine)
- ▶ Each pixel collects photos for the duration of the exposure
- ▶ Up to 10^5 electrons per pixel
- ▶ One typically doesn't measure individual electrons (=photons) but amplifies the charge before reading it out



CHARGE-COUPLED DEVICE (CCD)

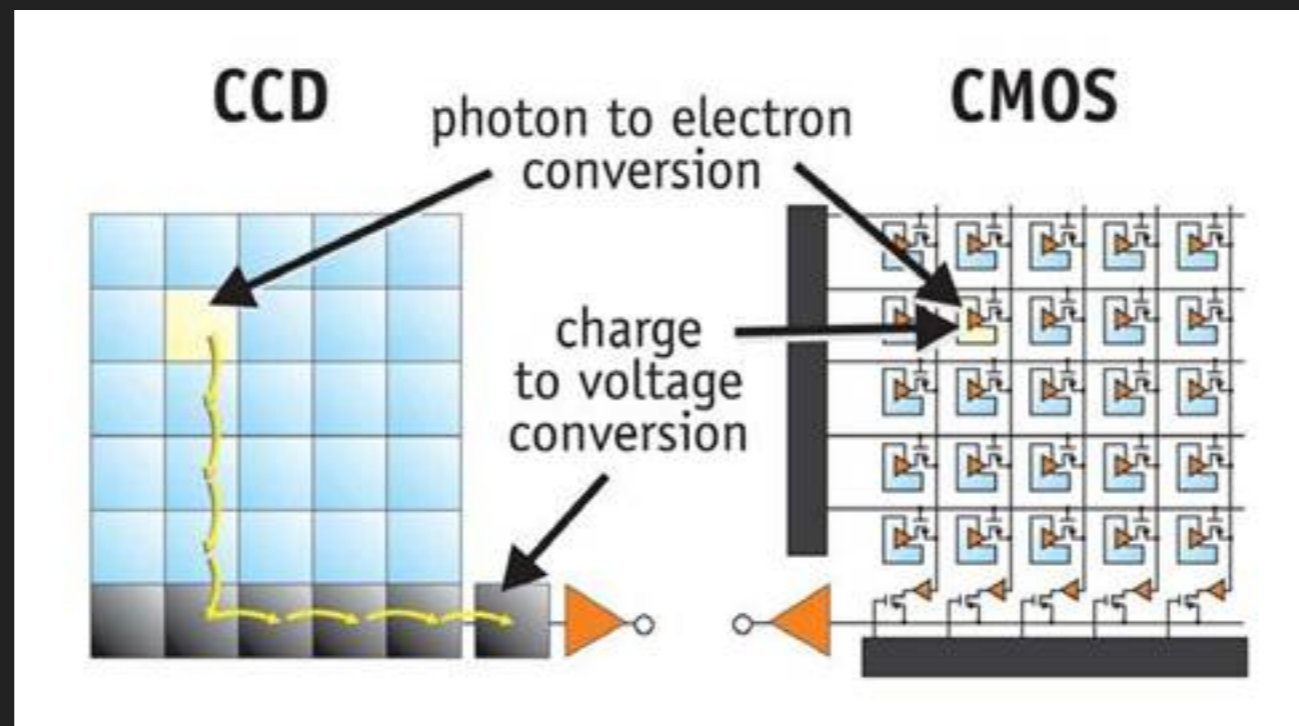
- ▶ Canadian invention by Willard Boyle and George E. Smith
- ▶ 2009 Nobel Prize for Physics
- ▶ Very high photon efficiency
- ▶ Often used in scientific application



COMPLEMENTARY METAL-OXIDE-SEMICONDUCTOR (CMOS)

- ▶ We use a CMOS sensor, Canon 450D, also your phone
- ▶ Less efficient, cheaper
- ▶ Difference to CCD is how image is read out
- ▶ CMOS read out more reliable

Passive pixels



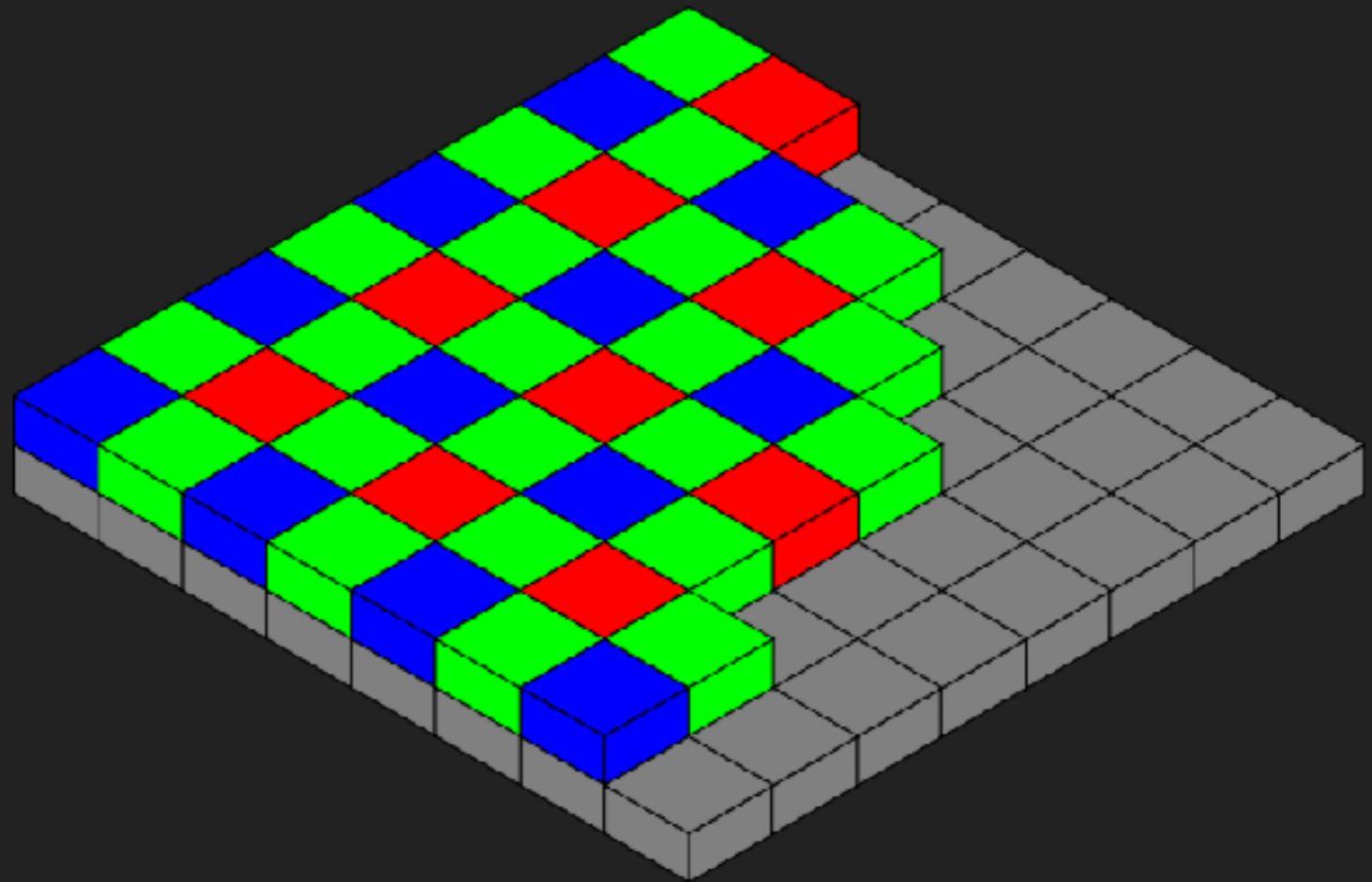
Active pixels

UNWANTED EFFECTS

- ▶ In addition to light, thermal processes can also create electron pairs. This leads to a dark current.
- ▶ Amplification might be different for different areas of chip (e.g. loss due to shifting charges around on CCD).
- ▶ Some pixels might be dead or hot.
- ▶ Some pixels might be more or less sensitive.
- ▶ We need to account for all of that.

BAYER FILTER

- ▶ We use a colour sensor, most astrophysics sensors are monochrome
- ▶ Filters in front of each pixel
- ▶ 1 blue, 1 red, 2 green
- ▶ Later combined in software to create one pixel with three values
- ▶ To be as precise as possible, we want to do this ourselves.



JPEG

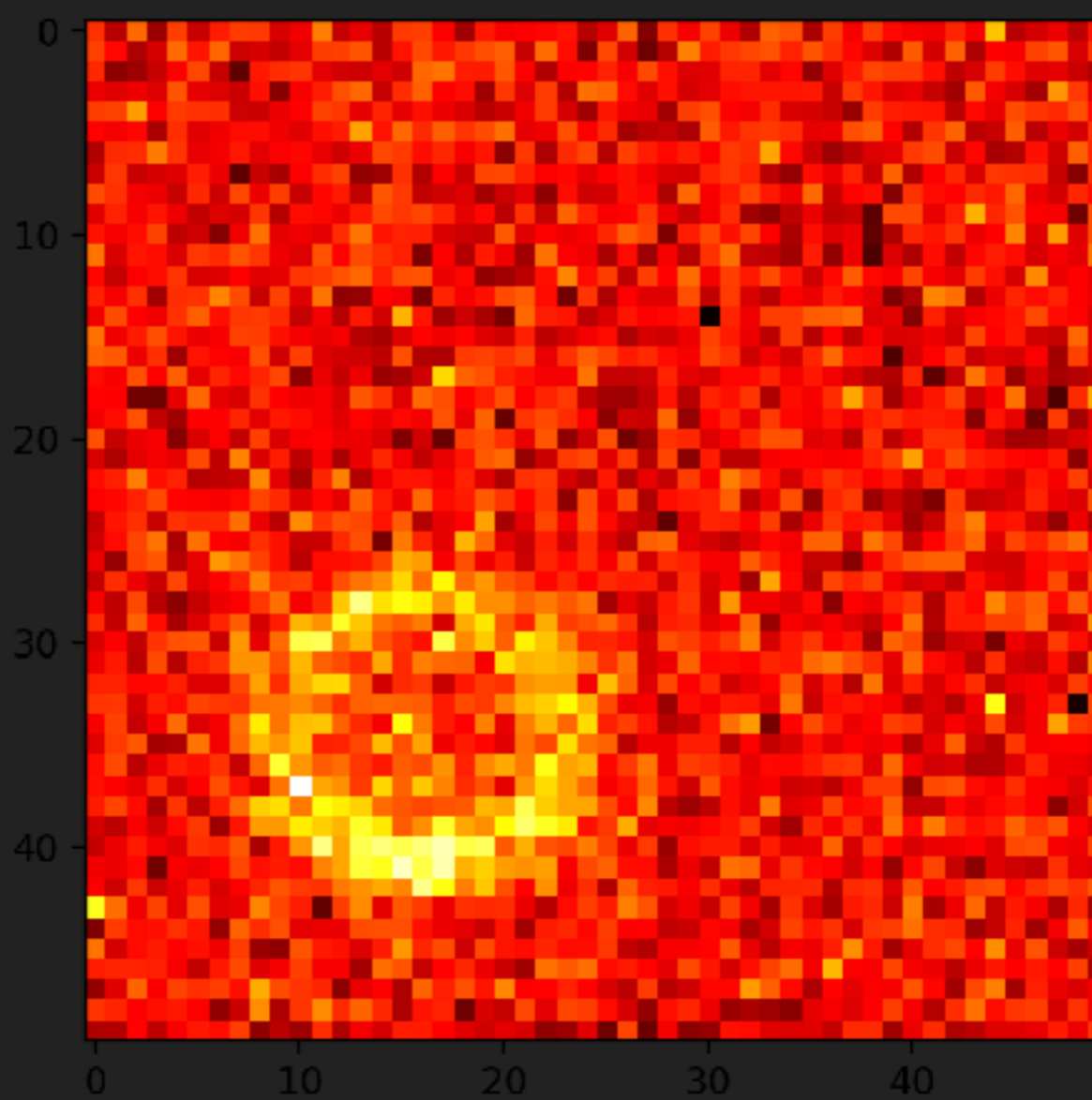
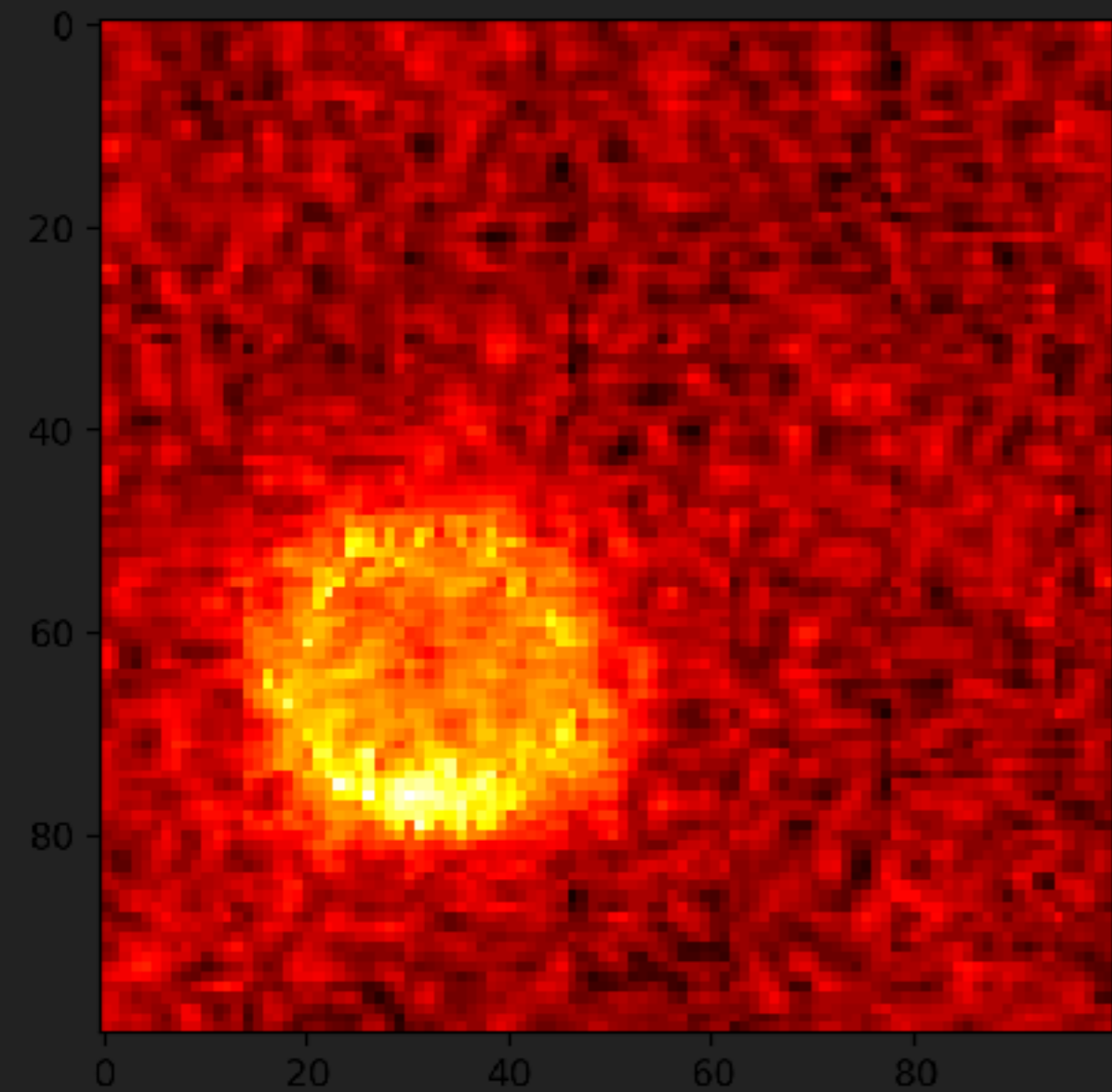
- ▶ Image format used widely on consumer electronics
- ▶ Compressed / small file size
- ▶ Loses information
- ▶ Artefacts from compression
- ▶ One RGB value per pixel (interpolated)

RAW

- ▶ Contains original data from CMOS sensor with minimal processing
- ▶ More brightness levels up to 16,384 compared to 256
- ▶ Manual white balance
- ▶ Sharper images (no interpolation)
- ▶ Large file size, ~25MB/image

JPEG

RAW



DARK FRAME

- ▶ Image with same settings, but cover closed
- ▶ Should be completely dark
- ▶ Instead, we only see noise

$$I_{\text{exposure}} - I_{\text{dark}}$$

FLAT FRAME

- ▶ Image with same settings, but looking at uniform brightness object
- ▶ Can be cloudy sky, sky before sunset, dome
- ▶ Should be uniform colour
- ▶ Instead we see gradients and noise

$$\frac{I_{\text{exposure}} - I_{\text{dark}}}{I_{\text{flat}} - I_{\text{dark}}}$$

CHARACTERIZE NOISE AS WELL AS YOUR SIGNAL

- ▶ How many dark frames should you take?
- ▶ Same number of frames as for actual observations!
- ▶ Similarly with flat fields: the more the better!
- ▶ Ideally dark/flat frame should be taken just before/after observation
- ▶ Not so ideal, but still ok: can do those during rainy day

WHEN IS CALIBRATION WITH DARK/FLAT FRAMES IMPORTANT?

- ▶ High precision measurements
- ▶ Photometry
- ▶ Spectrometry
- ▶ Not so much for discovery (such as the Pluto picture we took last week)
- ▶ You will have to take them during observations of star clusters and galaxies later in the course!